

**Lamar University – M.Ed. in Educational Technology Leadership**

## Reflections of Course-based Embedded Assignments

***Directions:*** In submitting your Course-based Embedded Assignment located in Appendix I of the Internship Handbook, you are required to complete a reflection of the identified assignments in your course wiki/e-portfolio. These reflections will be used to assist you in completing your EDLD 5388/5370 (\*Please note that course number changes in Fall 2010\*) Internship comprehensive exam final report. Students should use and cite their textbook references as well as two additional references when writing each reflection. The reflection must consist of statements regarding the knowledge you gained from the assignment and how the assignment helped you master the Technology Facilitator Standard(s) /Indicator(s).

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| Course Number: | Course Name: | Course-based Embedded Hours(see Appendix I) |
| **ED 5363** | **Video Technology and Multimedia** | **15 hrs** |

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| Description of theAssignment/Performance Tasks(see Appendix I) | **A.** Create a public service announcement for parents and community partners. Capture and integrate sound, video, and digital images; create RSS feeds; and publish the final product on the web. Use short teacher and student interviews to focus on 21st century technology for engagement and achievement. |
| Note: Reflection at a critical level means writing text that reveals your opinion of the reading or experience, why you hold that opinion, how the experience/assignment/reading could be improved, how you see the reading or experience as consistent or inconsistent with what you have learned so far, implications for the future, etc. Reflection should include more content than just a recitation of facts and you should document your writing with a minimum of 3 references.  **Self –Assessment**  1. Critically reflect (see note above; not just recitation of facts) upon the knowledge you gained from the assignment. (3 Points)  2. Critically reflect upon the relationship between any new information you gained from the assignment with old information you previously held to be true. (2 Points)  3. How did the relationship between the old and new information you learned affect your personal experience with the assignment? (2 Points)  **Learn as a Learner**  1. Critically reflect (see note above; not just recitation of facts) upon your approach and strategies used in completing the assignment. (3 Points)  2. Critically reflect upon how you learn as a learner and how you assess your own performance in completing the assignment(s). (2 Points)  3. How did your learning and interaction with colleagues (such as discussion forum, web conferences, wiki and blog participation, etc.) affect the results of your performance? (2 Points)  **Lifelong Learning Skills**  1. Critically reflect (see note above; not just recitation of facts) upon what you gained about learning and how you learn that will impact your future learning. (3 Points)  2. How will your past interactions and collaborations with colleagues impact your future learning experiences? (2 Points)  3. As a lifelong learner, what questions or issues challenge you and are worthy of future research or investigation? (2 Points)  **Additional Criteria**  1. Content posted to e-Portfolio wiki/blog/Google site (1 Point)  2. Mechanics (1 Point)  3. APA Format (1 Point)  4.Minimum of 3 References (1 Point)    (Maximum 25 points) | During the second half of this course, we were asked to form groups, collaborate online and create a video production of a public service announcement of our choosing. My group chose to work on the topic of Cyber Bullying, since it is something that has become a hot topic in schools. The process wasn’t too bad since our group worked well together. We used mainly e-mail and texts to work together, broke up the assignment and got it done relatively quickly. We decided to use still images with effects and music to make the movie more interesting. I also used Audacity to record some lines to help convey the message. Through this assignment I learned a lot about designing and implementing a project using these types of web tools. I knew a lot about photo slideshows, but learned a lot about adding sound, graphics and movement to make them come alive. These are all things that as a teacher, I can share with kids to help make the learning come alive for them. “For this digital generation, electronic media is increasingly seductive, influential, and pervasive, yet most schools treat the written word as the only means of communication worthy of study. Therefore, most American students remain poorly equipped to think critically about, and express themselves through, the media that defines them.” (Ellis, 2005).  Working online with a group isn’t an easy task. It’s hard to find people who carry the same schedule as you, working at your speed or to your expectations. I think that being pushed as a learner to complete this task and make it work has changes the way I view the online working community. Learning my colleagues in an online fashion is something I can imagine students will be doing more and more of in their future jobs. And as a lot of us already know, "media is the language of kids" (Edutopia, 2002, pg. 3) so adults need to learn to speak it too.  This type of collaboration is exactly the thing that teachers and student should be moving toward. With our world becoming more and more connected, we really need to learn to work on a global scale. For never having met my partners face to face, we ended up creating a pretty decent project. As I continue to become a better teacher and administrator, I will continue to work on these types of collaboration skills through wikis, shared spaces and blogs. I leave the project feeling that this quote sums up what I have learned “Mastery in anything is a really good predictor of mastery in the thing you want done” (Nelson, 2008).  Edutopia. (2002). Multimedia serves youths' desire to express themselves. Retrieved on November 9, 2011, from http://www.edutopia.org/print/980.  Ellis, K. (2005). Visual acuity: From consumers to critics and creators. Edutopia. Retrieved April 23, 2009 from <http://www.edutopia.org/print/1321>  Nelson, R. (2008). Learning and working in the collaborative age: A new model for the workplace. Edutopia. Retrieved April 23, 2009, from http://www.edutopia.org/randy-nelson-school-to-career-video. |